

We cannot wait to share your brilliant learning at school!		
<u>Survival!</u>	Hook for a book	Survival Bag
Write a first-person story or diary entry of a survival situation. How are you going to survivein a desert, on the ocean or in the Antarctic? Let your imagination run wild!	Design your own book trailer or book review for one of the texts you have read during the term – remember to make it engaging and hook the audience.	You are going on a trek or hike in a country of your choice. You will be packing a survival bag to take with you. What would you pack and how will it help you survive?  Illustrate your packing list.
<u>Life Cycles</u>	<u>Smoothies</u>	Game quest
Create in your own way, the life cycle of an animal of your choice. For example: mammals, reptiles, fish, insects or birds.	Design a healthy smoothie that provides slow release energy. What will your smoothie be called and can you design a label to promote your product?	Design a board game that involves a quest. Who would your characters be? What, or where, are they trying to get to? What pitfalls, setbacks or obstacles might they come across?
<u>Travel snacks</u>	<u>Field sketch</u>	King's Coronation
Can you design a healthy snack that would be useful to take on a trek or hike? What ingredients would you include and why?	Using the skills learnt at school, draw a field sketch of a special place in Billingshurst. Write some interview questions for friends and family about Billingshurst e.g. housing, transport, leisure. Present your data in your chosen form.	Why is this so important? What can you find out about this event? Present your learning in your own way.

